

*Tanja Djupedal*

**Texture and Lighting Artist**

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www.tanjadjupedal.com

### **Education**

Bachelor of Science in Media Arts and Animation, The Art Institute Of Portland 2008

### **Skills**

~Maya ~ Photoshop ~ Painter ~ ZBrush ~ Flash ~ Dreamweaver ~ After Effects ~ Final Cut Pro

~ Pro Tools ~ Word ~ PC ~ Mac

~Oils ~ Acrylics ~ Watercolor ~ Clay ~ Pencil ~ Charcoal

~Foreign language: German

### **Pro Bono Work and Relevant Experience**

Designer for Portland Harbor Superfund Community Advisory Group, 2008

- Responsible for concepts, design work and relations

Producer of Project 3D Superfund, 2007 - 2008

- Concepts,

- Research and illustration of complex scientific material

- Meetings with scientists and other professionals

Designer, Children's Relief Nursery, 2006

- Responsible for concepts, design work and meeting client goals

Designer, www.bigart.net, ongoing since 2006

- Creation and maintenance of web design, 3D Pre-visualization, video, meeting client goals

Background Flash Designer, class project, "The Teddy Project", 2006

- Worked under tight deadlines

- Created several backgrounds within a team environment

Lead Sound Artist, school production of "Blowout", 2002

- Managed a team of voice artists

- Responsible for acquiring and creating sounds

Lead Artist, Group Show, "Dada and Textiles", Germany, 1998

- Managed the production of team project

### **Honors and Activities**

Elected Member of Portland Head Start Policy Council, 2008

Dean's Honor roll, 2005-2008

Honors Society, 2007-2008

Member of the Portland Art Museum, 2008